

## COMPLETE MOTION PICTURE SCORE STAR TREK®

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MUSIC COMPOSED and CONDUCTED by JERRY GOLDSMITH

Limited Edition

Goldsmith's Star Trek scores employ the Alexander Courage fanfare from the 1960s series as a lead-in to the main title. Here, fragments of the quest motive in

timpani accent the iconic melody. As retreating clouds of blue coalesce into the film's credits, the "First Contact" theme plays in its entirety, richly harmonized. This peaceful opening stands in sharp contrast to what follows. A nightmare experienced by Capt. Jean-Luc Picard (Patrick Stewart) begins with a jab of dissonance (at 2:47). The camera pulls back—endlessly, it

seems—to reveal Picard trapped in the heart of a Borg cube, a reconceptualization of events from "The Best of Both Worlds." After an immense crescendo, the music becomes dour and mechanistic as Picard relives his

assimilation and transformation into "Locutus of Borg." Quiet strings offer a brief reprieve as Picard

assimilation nightmare as a dream within a dream.

2. How Many Ships [1M3 • Jerry Goldsmith]

seems to have wakened—but a final stinger marks the shock of a Borg implant erupting from his cheek, revealing the Having destroyed a Federation colony, the



## captain's log voiceover. 3. Battle Watch

[1M5 • Joel Goldsmith] Grim music reflects the reaction of the Enterprise bridge crew to transmissions from Starfleet vessels engaging the Borg in battle. Although Joel Goldsmith holds the full-fledged Borg motives in reserve here, he prepares the way (at 0:46) with an agonized line that foreshadows their shape.

Borg head for Earth, while the Enterprise monitors the Romulan border, per Picard's orders from Starfleet. A somber variation of the Star Trek march plays for a shot of the Enterprise emerging from a nebula and a

destroy Zefram Cochrane (James Cromwell) and his ship, the Phoenix the first Earth vehicle to achieve warp speed—thereby preventing first contact with the benevolent Vulcans and the establishment of the United Federation of Planets. Variations of the Borg theme continue as Picard orders the sphere's swift destruction, after which he prepares to beam down to Cochrane's Montana outpost to assess

the damage to the timeline.

# and beams the Defiant's crew to safety.

brass, interrupted by the primary Borg motive—unveiled in pounding brass and timpani on a cut to Earth, where an immense Borg cube carves through the Federation fleet. Jerry Goldsmith's fierce Klingon theme (including angklung) heralds the appearance of Worf (Michael Dorn) commanding the crippled starship Defiant (a nod to franchise continuity, as Worf had joined the cast of Star Trek: Deep Space Nine). Worf orders "ramming speed," but the march theme surges to the fore as the Enterprise arrives

The Borg motive returns in a more subdued variation as Picard uses his residual mental link to the hive-mind to ascertain the cube's Achilles' heel. 5. Temporal Wake [1M7/2M1 • Jerry Goldsmith] damage the Borg have inflicted on Earth history.



7. The Phoenix [2M3R • Joel Goldsmith]

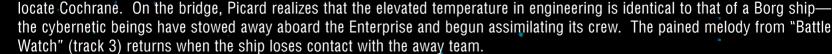
motive in string harmonics as an unseen foe assaults a hapless Enterprise engineer attempting

9. 39.1 Degrees Celsius [3M2 • Joel Goldsmith]

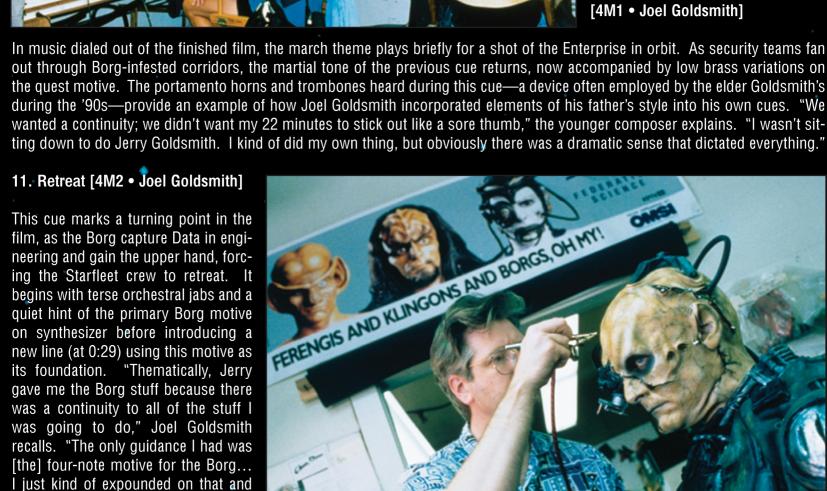
Rumbling piano wires again signal an attack on a second engineer, fading to harp and vibraphone (dialed out of the film) as Picard senses something amiss. Insistent pedal notes move between strings and low brass as he and Data return to the Enterprise, leaving Riker, Troi (Marina Sirtis) and La Forge (LeVar Burton) to repair the Phoenix and

to fix malfunctioning environmental controls.

Rising tritones and scraped tam-tam play as Picard and Data (Brent Spiner) examine the damaged Phoenix unaware of an onlooker: Cochrane's shell-shocked, machine-gun-toting assistant, Lily Sloane (Alfre Woodard). As the orchestra slides between juxtaposed added-tone and open harmonies, the android—impervious to her barrage of bullets—drops down to offer Lily a friendly greeting, only to have her collapse in his arms. Dr. Crusher (Gates McFadden) beams the woman back to the Enterprise to treat her radiation poisoning. 8. They're Here [3M1 • Joel Goldsmith] Rumbling piano wires alternate with the Borg



on an escape from the Borg through the ship's Jefferies tubes. The finished film dialed out music featuring whimsical clarinet and open-string violins for a holographic doctor (Robert Picardo) Crusher employs as a distraction. The insistent pedal



In sickbay, Dr. Crusher leads her medical team and a disoriented Lily

notes return, augmented by maracas and field drums when Lily slips away from the group. Martial snare drum enters as Picard issues instructions to armed patrols, the cue ending with a morose passage for his advice to fire on any assimilated crewmates.

10. Search for the Borg [4M1 • Joel Goldsmith]

Picard encounters a paranoid Lily, who steals his phaser and holds the captain at gunpoint. To convince her that they are indeed on a spaceship, he opens a porthole so she can look down on the Earth. Shimmering synthesizers, with the quest motive in middle strings and horns, precede the first contact theme—in its first use since the main title—as the full significance of the unfolding events comes into focus.

team's entry into a darkened room.

put melodies on top of it." The music becomes increasingly layered and intense, incorporating a brief quote of the Klingon theme as phaser fire

12. No Success [4M3 • Jerry Goldsmith]

13. Borg Montage [5MAR . Jerry Goldsmith]

14. Welcome Aboard [5M1 • Jerry Goldsmith]

yields to hand-to-hand combat.

The scene shifts (at 1:45) to engineering, where the disturbingly attractive Borg Queen (Alice Krige) reveals her identity to Data and Jerry Goldsmith picks up the thread of icy sensuality from "No Success." The interplay of music, sound effects and visuals as the Queen's torso "plugs in" to her body was particularly important to the film's director. "The fact that everybody remembers that beat had a lot to do with the score," Frakes recalls. "There was a debate about whether it was sound design or music design...there was so much

also like horror movie music."

15. Stimulation [5M2 • Jerry Goldsmith]

16. Smorgasborg [5M3/6M1 • Joel Goldsmith]

Quiet variations on both Borg motives unfold within a chilling fusion of synthetic and instrumental textures as Data confronts his Borg captors. An offscreen female Borg greets with icy disdain his assurance that they will fail to crack his encryption of the

More Borg material unfolds against Jerry Goldsmith's signature mixed-meter writing (in this case, alternating bars of 7/8 and 5/8) as drones continue their assimilation of the Enterprise. The montage concludes with a violent stinger for a doomed Starfleet

Enterprise computer. Sighing, shifting chords produce a coldly sensual effect, matching the voice's cruel intelligence.



The primary Borg motive returns, this time accompanied by the secondary motive in tuba, as Picard, Worf and Hawk approach Borg drones working on the outer hull. The scene abruptly shifts to Earth: having located Zefram Cochrane, Riker's team has overwhelmed him with hero-worship to the point where he cracks under pressure and flees through the woods. The finished film dialed out Jerry Goldsmith's music for the chase, mixing bars of 6/8 and 5/8—reinforcing the lack of immediate danger to Cochrane, but consequently downplaying the connection 19. The Dish [8M1 • Jerry Goldsmith]

> The score's longest cue covers Picard, Worf and Hawk surrounding Borg drones working on the interplexing beacon in an attempt to release magnetic clamps to disconnect the dish from the Enterprise. The scene plays out like a chess match, with individual Borg engaging the interlopers while the other drones continue their work. The secondary Borg motive propels the cue, although the primary motive recurs throughout (notably in timpani). Receding echoes of the quest motive and developments of the mixed-meter material from "Borg Montage" (track 13) punctuate the cue as the Enterprise officers dispatch various Borg into the void, Worf becomes temporarily incapacitated, and the Borg capture and assimilate Hawk. The Klingon theme sounds as Worf regains his footing and saves the day, with a variant of the quest motive playing on muted trumpet as the deflector dish drifts into space and Worf destroys it with a blast from his rifle. The concluding bars undergo a tonal shift as the Borg Queen senses the

> Back on the bridge, an obstinate Picard rejects Worf's counsel to abandon ship and activate the autodestruct program—even though Borg resilience has rendered phaser weapons useless. A pedal ostinato begins, with the secondary Borg motive coming fully into focus as Picard insults Worf's honor and withdraws. The martial rhythm returns as Lily argues with Crusher about what she has

failure and announces a change of plans.

20. Objection Noted [9M1 • Jerry Goldsmith]

witnessed and storms off to confront Picard.

going on, and you did want to hear the sound effect of the Borg connecting inside her body. That was a significant part of the texture of that scene, so the music could afford to be subtle, but

The seductive mélange of high strings and synthesizer for the Borg Queen resumes as she begins to graft human skin onto Data's arm. With a sweep of harp and portamento strings, her soft breath raises goose bumps on the tissue. The android gasps in unexpected

pleasure, prompting the Queen to ask, "Was it good for you?"

### of unquarded fury. The first contact theme sounds in a surprisingly dark setting (a striking contrast to Lily's moment of enlightenment at the porthole) as Picard's statement of ideals transforms into a declaration of vengeance. Lily compares Picard to Capt. Ahab from Moby Dick and the quest

22. Evacuate [9M3 • Jerry Goldsmith]

23. New Orders/All the Time

Lily's accusations of irrationality provoke Picard into a moment

motive rises to prominence as the literary parallel hits home.

Humbled, Picard orders the evacuation of the Enterprise. A development of the ostinato figure from "Objection Noted" (track 20) plays beneath the secondary Borg motive, followed by ornate variations on the quest motive as the crew carries out the order. For Picard reconciling with Worf, the first contact theme returns in its noble setting, but the music darkens with hollow

synthesizers as Picard senses Data calling for him.

[10M2 • Jerry Goldsmith/10M2A • Jerry Goldsmith]

Variations on the first contact theme intermingle with the quest motive as Picard entrusts Lily with final orders for his crew and she realizes he means to stay behind. This builds to a dramatic

21. Not Again [9M2 • Jerry Goldsmith]

statement of the secondary Borg motive in horns as escape pods launch. Picard arrives in engineering, where the Borg Queen welcomes him. The Borg motive yields to a faster-paced reprise of material from "Stimulation" (track 15) as Picard summons repressed memories of his assimilation and realizes that the Borg Queen was with him "all the time." 24. Flight of the Phoenix [10M3/11M1 • Joel Goldsmith] Picard offers himself to the Queen in Data's place, but the android has apparently undergone a change of allegiance.

the film transitions to the arrival of a Vulcan ship on Earth. Cochrane awaits the alien visitors while Picard and crew watch unobtrusively from the sidelines. (The four notes that play for the moment the Vulcan ship touches ground coincide with the opening pitches of Jerry Goldsmith's Vulcan theme from Star Trek: The Motion Picture.) A fulsome rendition of the first contact theme plays as the historic event transpires, continuing in a wistful passage as Picard bids Lily a tender goodbye. The quest motive returns in force as

The quest motive sings on English horn and French horn as Picard shares a quiet moment with Data (foreshadowing the theme's role in Star Trek: Nemesis). The theme eventually transitions into a mystical passage that recalls "Welcome Aboard" (track 14) as Enterprise crew beams up prepares to recreate the temporal vortex, with a final exultant statement of the first contact theme playing as Lily watches them warp into the future. 26. End Credits [11M4 • Jerry Goldsmith] While an enthusiastic Cochrane introduces his new Vulcan friends to the concept of "dancing," the camera pulls out and up, accompanied by the noble strains of the Alexander Courage fanfare. The end credits begin with Jerry

Goldsmith's heroic Star Trek march,

between events aboard the Enterprise and on Earth.

The music darkens with new accompanying figures over the primary Borg motive as Data deactivates the autodestruct

#### Phoenix (with Cochrane, Riker and Geordi aboard) has launched on its maiden voyage. Joel Goldsmith scores the unfolding of the tiny ship's nacelles and a subsequent appearance of the Enterprise with thrilling variations of the march theme, interspersed with moments of tense despair

quantum torpedoes.

Watch" (track 3).

25. First Contact [11M2 • Jerry Goldsmith]

sequence and unlocks the ship's computer. Meanwhile, the

as a helpless Picard watches Data target the Phoenix with

Low-pitched tom-toms sound ferociously when the torpedoes miss their target, revealing Data to have deceived the Queen. The android smashes a tank containing flesh-melting warp coolant, sacrificing his new skin but ensuring the destruction of the Borg. As the music modulates upward, Picard climbs above the swirling gas. The Borg Queen attempts to drag him back down, but Data thwarts her—a brass statement of the secondary Borg motive marks her demise. Once the air clears, Picard picks up the Queen's mechanical remains and methodically snaps her spine. Joel Goldsmith comes full circle with a reprise of his pained Borg melody from "Battle

Joel Goldsmith's original version of the underscore for Picard and Data's introduction to Lily interpolates a brief statement of the march theme, which would have played under Data's friendly greeting. 28. Borg Montage [alternate] [5MA • Jerry Goldsmith]

Jerry Goldsmith's original version of his mixed-meter Borg montage is more aggressive, steadily intensifying the pattern laid down by the opening measures and avoiding a direct statement of the primary Borg motive.

then reverses itself—the first contact **Bonus Tracks** 

27. The Phoenix [alternate] [2M3 • Joel Goldsmith]

finally heard in its complete form. The theme subsides with the quest motive before moving into a full statement of the first contact theme. This process theme closing with the quest motive, which in turn leads into a final reprise of the march to close the score on a triumphal note.

This first incarnation of the main title features slightly different orchestration—most discernable in the pronounced trumpets www.gnpcrescendo.com

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29. Main Title [alternate] [1M1 • Jerry Goldsmith] at 2:17. **GNPD 8079**